Physical Education Skills and Knowledge Progression		
Subject Domain	YEAR 1	YEAR 2
Dance	 To change direction during travelling moves. To link travelling moves that change direction and level. To link moves together. To use a variety of moves. To explore basic body patterns and movements to music. To use a variety of moves that change speed and direction. To link together dance moves with gestures and changing direction in time to music. To practise taking off from different positions. To complete an obstacle course with control and agility. 	 To explore different levels and speeds of movement. To compose and perform simple dance phrases. To show contrasts in simple dances with good body shape and position. To develop a range of dance movements and improve timing. To work to music, creating movements that show rhythm and control. To work to music, creating movements that show rhythm and control.
Gymnastics	 To explore movement actions with control and link them together with flow. To explore gymnastic actions and shapes. To explore travelling on benches. To explore movement actions with control, and to link them together with flow. To choose and use simple compositional ideas by creating and performing sequences. To repeat and link combinations of gymnastic actions. To link combinations of movements and shapes with control. 	 To remember and repeat simple gymnastic actions with control. To balance on isolated parts of the body using the floor and hold balance. To develop a range of gymnastic moves, particularly balancing. To link together a number of gymnastic actions into a sequence. To explore ways of travelling around on large apparatus. To choose and use a variety of gymnastic actions to make a sequence
Multi-skills including bat and ball skills	 To explore static balancing and understand the concept of bases. To combine a number of co-ordination drills, using upper and lower body movements. To aim a variety of balls and equipment accurately. To time running to stop or intercept the path of a ball. To travel in different ways, showing clear transitions between movements. 	 To learn skills for playing striking and fielding games. To position the body to strike a ball. To develop catching skills. To throw a ball for distance. To practise throwing skills in a circuit. To play a game fairly and in a sporting manner. To use fielding skills to play a game. To use hand-eye co-ordination to control a ball.

	 To travel in different directions (side to side, up and down) with control and fluency. To practise ABC (agility, balance and co-ordination) at circuit stations. To complete BEAM program. To master basic sending and receiving techniques. To develop balance, agility and co-ordination. To master basic sending and receiving skills. To develop balance, agility and co-ordination. To master basic sending and receiving techniques To develop balance, agility and co-ordination. To master basic sending and receiving as well as developing balance agility and co-ordination. To make use of coordination, accuracy and weight transfer. To develop receiving skills. To use ball skills in gamebased activities. 	 To catch a variety of objects. To vary types of throw. To kick and move with a ball. To develop catching and dribbling skills. To use ball skills in a mini festival such as sports day.
Outdoor Adventure Activities	 To follow simple instructions To work together in small groups To solve problems relating to objects within an area To use simple maps to navigate from one place to another. To ask and give instructions to a partner 	 To follow simple instructions To work together in small groups To solve problems relating to objects within an area To use simple maps to navigate from one place to another. To ask and give instructions to a partner
Athletics	 To use varying speeds when running. To explore footwork patterns. To explore arm mobility. To explore different methods of throwing. To practise short distance running 	 To run with agility and confidence. To learn the best jumping techniques for distance. To throw different objects in a variety of ways. To hurdle an obstacle and maintain effective running style. To run for distance. To complete an obstacle course with control and agility.

Physical Education Skills and Knowledge Progression		
Subject Domain	YEAR 3	YEAR 4
Dance	 To explore dance movements and create patterns of movement. To work with a partner to create dance patterns. To perform a dance with rhythm and expression. To use knowledge of dance to create a story in small groups. To develop precision of movement. To work co-operatively with a group to create a dance piece. To perform in front of others with confidence. 	 To identify and practise the patterns and actions of chosen dance style. To demonstrate an awareness of the music's rhythm and phrasing when improvising. To create an individual dance that reflects the chosen dancing style. To create partnered dances that reflect the dancing style and apply the key components of dance. To perform dance using a range of movement patterns. To perform and evaluate own and others' work.
Gymnastics	 To explore jumping techniques and link them with other gymnastic actions. To explore jumping techniques and to link them with other gymnastic actions. To select and adapt gymnastics actions to meet the task. To work with a partner or a small group to create a sequence that develops jumping skills. To improve the ability to choose appropriate actions when creating a sequence of gymnastic movements to music. 	 To identify and practise body shapes. To identify and practise symmetrical and asymmetrical body shapes. To construct sequences using balancing and linking movements. To use counterbalances and incorporate them into a sequence of movements. To perform movements in canon and in unison. To perform and evaluate own and others' sequences
Ball Skills Games	 To be aware of others when playing games. To choose the correct skills to meet a challenge. To perform a range of actions, maintaining control of the ball. To perform a range of catching and gathering skills with control. To master the basic catching technique. To catch with increasing control and accuracy. To master the basic throwing technique. To throw and hit a ball in different ways (e.g. high, low, fast or slow). 	 Invasion (Football/Hockey) To keep possession of a ball. To use ABC (agility, balance, co-ordination) techniques to keep control of a ball in a competitive situation. To use accurate passing and dribbling in a game. To identify and apply ways to move the ball towards an opponent's goal. To learn concepts of attack and defence. To play in a mini competition. Striking and Fielding (Cricket/Rounders) To develop and investigate different ways of throwing,

	 To apply skills and tactics in small-sided games. To identify and follow the rules of games. To choose and use simple tactics to suit different situations. To react to situations in ways that make it difficult for opponents to win. To consolidate and develop a range of skills in striking and fielding. To practise the correct technique for fielding and use it in a game situation. To consolidate the throwing, catching and batting skills already learned. To strike the ball for distance. To know how to play a striking and fielding game competitively and fairly. Be able to explain rules of a game and why they are needed. 	 and to know when each is appropriate. To use ABC (agility, balance, co-ordination) to field a ball well. To use ABC (agility, balance, co-ordination) to move into good positions for catching and apply it in a game situation. To use hand-eye coordination to strike a moving and a stationary ball. To develop fielding skills and understand their importance when playing a game. To play in a competitive situation, and to demonstrate sporting behaviour. Racket Skills To become familiar with balls and short tennis rackets. To get the ball into play. To accurately serve underarm. To build up a rally. To build a rally, focusing on accuracy of strokes. To play a variety of shots in a game situation and to explore when different shots should be played To play a competitive tennis game. To understand and explain the need for rules within games.
Athletics	 To run in different directions and at different speeds, using a good technique. To improve throwing technique. To reinforce jumping techniques. To understand the relay and passing the baton. To choose and understand appropriate running techniques. To compete in a mini competitions, recording scores. 	 To select and maintain a running pace for different distances. To practise throwing with power and accuracy. To throw safely and with understanding. To demonstrate good running technique in a competitive situation. To explore different footwork patterns. To understand which technique is most effective when jumping for distance. To utilise all the skills learned in this unit in a competitive situation.
Outdoor Adventure Activities	 To develop listening skills and follow several instructions building up from one to four commands. 	 To develop listening skills and follow several instructions building up from one to four commands.
ACHVILIES	matractions building up from one to four communities.	matractions bunding up from one to four communits.

	To use simple maps with a key	 To use simple maps with a key
	 To work with a partner to discuss problems and suggest solutions. 	 To work with a partner to discuss problems and suggest solutions.
	 To explore areas further afield and of a larger area. 	 To explore areas further afield and of a larger area.
	 To navigate a course and give and follow instructions to do this. 	 To navigate a course and give and follow instructions to do this.
Swimming	 To develop basic pool safety skills and confidence in water. 	 To develop basic pool safety skills and confidence in water.
	 To develop travel in vertical or horizontal position and introduce floats. 	 To develop travel in vertical or horizontal position and introduce floats.
	 To develop push and glides, any kick action on front and back with or without support aids. 	 To develop push and glides, any kick action on front and back with or without support aids.
	 To develop entry and exit, travel further, float and submerge. 	 To develop entry and exit, travel further, float and submerge.
	 To develop balance, link activities and travel further on whole stroke. 	 To develop balance, link activities and travel further on whole stroke.
	 To show breath control. Introduction to deeper water. Treading water. 	 To show breath control. Introduction to deeper water. Treading water.

Physical Education Skills and Knowledge Progression		
Subject Domain	YEAR 5	YEAR 6
Dance	 To identify and practise the patterns and actions of the chosen dance style. To demonstrate an awareness of the music's rhythm and phrasing when improvising. To create and perform an individual dance that reflects the chosen dance style. To create partnered dances that reflect the chosen dancing style and apply the key components of dance. To create group dances that reflect the dance style. To perform a dance using a range of movement patterns. To perform and evaluate own and others' work. 	 To identify and practise the patterns and actions in a street dance style. To demonstrate an awareness of the music's rhythm and phrasing when improvising. To create a dance that represents a street dance style. To create a dance as a group, using any street dance moves. To create a dance as a group, using any street dance moves. To perform and analyse own and others' performance.
Gymnastics	To identify and practise body shapes and balances.	To identify and practise gymnastic shapes and

	 To identify and practise symmetrical and asymmetrical body shapes. To use and refine the following skills: flexibility, strength, balance, power and mental focus. To develop skills for movement, including rolling, bridging and dynamic movement. 	 balances. To identify and practise symmetrical and asymmetrical body shapes. To construct sequences using balancing and linking movements To use counterbalances and incorporate them into a
	 To use counterbalances and incorporate them into a sequence of movements. To perform movements in canon and in unison. To perform and evaluate own and others' sequences. 	 sequence of movements To perform movements in canon and in unison. To perform and evaluate own and others' sequences.
Games	 To demonstrate basic passing and receiving skills using a netball. To develop an understanding and knowledge of the basic footwork rule of netball. To use good hand/eye co-ordination to pass and receive a ball successfully. To develop skills in the range of passes – chest pass, overhead pass, bounce pass and to understand which pass to use depending on the distance the ball needs to travel. To understand the importance of 'getting free' in order to receive a pass. To understand how to make space by moving away and coming back and by dodging. To be able to demonstrate a range of defending skills and understand how to mark an opponent. To understand how to intercept a pass. To learn how to shoot. To understand the different positions in a netball team (five-a-side). To recognise which positions are attacking and which are defending To develop skills in batting and fielding. To choose fielding techniques. To run between the wickets. 	 To understand the basic rules of tag rugby. To work as a team, using ball-handling skills. To pass and carry a ball using balance and coordination. To use skills learned to play a game of tag rugby. To apply rules and skills learned to a game. To play in a mini tag rugby competition. To throw and catch under pressure. To use fielding skills to stop the ball effectively. To learn batting control. To learn the role of backstop in rounders. To play in a tournament and work as team, using tactics in order to beat another team. To play in a tournament and work as team, using tactics in order to beat another team. Racket Skills To demonstrate and use the correct grip of the racket and understand how to get into the ready position. To use good hand/eye co-ordination to be able to contact the shuttle with the face of the racket. Understand how to serve the shuttle in order to start the game. Recognise the difference between the low serve and the high serve.
	To run, throw and catch.To develop a safe and effective overarm throw.	 To develop children's ability to perform and understand the 'overhead clear' shot and the impact

	 To learn batting control. To use all the skills learned by playing in a mini tournament. To identify and apply techniques for hitting a tennis ball. To develop the techniques for ground strokes and volleys. To develop a backhand technique and use it in a game. To practise techniques for all strokes. To use the scoring system and court for singles tennis. To play a tennis game using an overhead serve and the correct selections of shots. 	that playing the overhead clear can have on winning points during game play. • To understand that the drop shot is an attacking shot, and why. • To know where the drop should be aimed for, for it to be most productive, and why. • To understand how to use different shots to outwit an opponent in a game. • To develop knowledge, understanding and principles within a doubles game, including tactics and strategies used
Athletics	 To use correct technique to run at speed. To develop the ability to run for distance. To throw with accuracy and power. To identify and apply techniques of relay running. To explore different footwork patterns. To understand which technique is most effective when jumping for distance. Learn how to use skills to improve the distance of a pull throw. To demonstrate good techniques in a competitive situation. 	 To investigate running styles and changes of speed To practise throwing with power and accuracy. To throw safely and with understanding. To demonstrate good running technique in a competitive situation. To explore different footwork patterns To understand which technique is most effective when jumping for distance. To utilise all the skills learned in this unit in a competitive situation.
Outdoor Adventure Activities	 To develop accurate listening and respond skills when giving and receiving instructions in pairs, small and large groups To use and apply system and strategy techniques to solve problems To interpret maps and draw simple diagrams To develop stamina and resilience when undertaking activities To be able to discuss and plan effectively as a group To demonstrate how to stay safe in a given environment 	 To develop accurate listening and respond skills when giving and receiving instructions in pairs, small and large groups To use and apply system and strategy techniques to solve problems To interpret maps and draw simple diagrams To develop stamina and resilience when undertaking activities To be able to discuss and plan effectively as a group To demonstrate how to stay safe in a given environment
Swimming	To develop basic pool safety skills and confidence in water.	To develop basic pool safety skills and confidence in water.

- To develop travel in vertical or horizontal position and introduce floats.
- To develop push and glides, any kick action on front and back with or without support aids.
- To develop entry and exit, travel further, float and submerge.
- To develop balance, link activities and travel further on whole stroke.
- To use different swim strokes with control and coordination of limbs to increased distances.
- To show breath control. Introduction to deeper water.
 Treading water.

- To develop travel in vertical or horizontal position and introduce floats.
- To develop push and glides, any kick action on front and back with or without support aids.
- To develop entry and exit, travel further, float and submerge.
- To develop balance, link activities and travel further on whole stroke.
- To swim increasing distances using different strokes.
- To swim at least 25meters using preferred stroke.
- To show breath control. Introduction to deeper water. Treading water.
- To understand and be able to explain water safety and rules.

Evaluation Skills KS1

- Be able to comment and reflect on their own and others performances
- Be able to give suggestions for improvements
- Use appropriate vocabulary when discussing skills during feedback

KS1 and 2 (as above plus)

- Be able to watch and describe performances accurately
- Be able to work with a partner or group to improve skills
- Be able to comment on similarities and differences of performances

Healthy Lifestyles KS1

- · Be able to describe the effect of exercise on the body
- Be able to explain the importance of exercise and a healthy lifestyle

KS1 and 2 (as above plus)

• Be able to explain the need for warming up and cooling down before and after exercise